WFA Edited – Progression in Teaching and Learning Addition

Level and Notes	Written Calculations	Models & Images	Mental Calculations	Known Facts
Foundation Stage End of Year Early Learning Goals (ELG)	- In practical activities & discussion, begin to use the vocab of addition Records, using marks that they can interpret and explain	-In practical activities & discussion, using quantities and objects, (including models and manipulatives) add two single digit numbers	-Say which number is one more than a given number to 20 (Verbally)	-Know some doubles to 10 and use these to solve practical problems.
Level I - Essential to develop cardinal and ordinal representations of number in parallel but DON' T let children rely on ordinal counting for calculating - Understand + as finding the total of two or more sets of objects - Introduce 'How many more?'	Record their work, e.g. - record their work with objects, pictures or diagrams -begin to use the symbols '+' and '=' to record L1 additions -e.g. 10 + 5 = 15; 3 + ? = 7; 10 = 8 + 2 - Uses numbers up to 20	Numicon 10 = odd + odd or even + even Doubles of whole numbers are always even	Move beyond counting on as an addition strategy. Partitioning - Children partition single digit numbers (e.g. 5 = 2+ 3, read as "5 is made up of 2 and 3")	Instant recall •Doubles of numbers to 5 •Number bonds to 10 •Addition facts for totals to 5 Derived •U + I (link to 'one more') •U + 2 (link to odds/evens counting) •10 + U (Using combining rather than counting in 1s)
Level 2 - Check that children are not getting stuck in a counting in Is strategy. A good sense check is that they don't add 10 (e.g. 25 + 10) by counting on on their fingers but instead think '2 tens and 5 units plus I ten = 3 tens and 5 units'	Partitioning Add two digit numbers using a written method, e.g. - use written methods that involve bridging 10 36 + 45 70 + 11 = 81	Partitioning (Numicon/Dienes) 36 + 45 = 81 Bridging - Teach with 8 sandwich then represent on number line	Begin to add multiples of 10 to a 2 digit number, e.g. calculate 26 + 30 (By counting on in 10s or partitioning) Record their work in writing, e.g. - record their mental calculations as number sentences	Instant recall •Doubles of numbers to 10 and corresponding halves •Number bonds to 20 •Multiples of 10 which total 100 Derived •All addition facts for totals to 10 •Add 10 to any number to 90 (Model with Numicon)
Level 3 - Don't forget to show you can add more than 2 numbers in column addition - Look at adding strings of single digit numbers, e.g. $6 + 3 + 4 + 9 = by$ finding number bonds to 10 first 6 + 3 + 4 + 9 10 + 12 =22	Column addition Add three digit numbers involving bridging 10 or 100 2 3 9 <u>1 5 4</u> <u>3 9 3</u> -Add decimals in the context of money where bridging is not required	8 + 5 = 13 $4 + 5 = 13$ $4 + 2 + 3 + 3 + 10 + 10 + 10 + 10 + 10 + 10 +$	Add 2 digit numbers mentally, e.g. -Calculate 36 + 19 (Partitioning, compensating, bridging or near doubles) -Complements to 100	Instant recall •Double 15, 25, 35, 45 and corresponding halves <u>Derived</u> •All addition facts for totals to 20 (Derived using compensating, bridging or near doubles) •Addition facts for multiples of 10, e.g. 70 + 90 = 160 •Multiples of 5 which total 100
Level 4 -When working with money, teach that e.g. $f2.99 + f5.99$ can quickly be added mentally using compensating (f3 + f6 - 2p) -Chn should 'see' decimals so that they are not saying $0.5+0.6 = 0.11$	Column addition Use efficient written methods of addition, e.g. - calculate 1202 + 45 + 367 - add decimals to 2 places	Column addition Model using dienes to show the carrying into the next column Addition facts for decimals Introduce using dienes: 0.6+0.5=1.1	Calculation complements to 1000 for multiples of 10, e.g. 340 + = 1000	Derived •Doubles of tenths to 0.9 and corresponding halves •Addition facts for tenths up to 0.9, e.g. 0.7 + 0.9 = 1.6
Level 5	<u>Column addition</u> Add numbers that do not have the same number of decimals places		Calculate decimal complements to 10 or 100	Derived •Doubles of hundredths to 0.09 and corresponding halves •Addition facts for hundredths

WFA Edited – Progression in Teaching and Learning Subtraction

Level and Notes	Written Calculations	Models & Images	Mental Calculations	Known Facts
Foundation Stage End of Year Early Learning Goals (ELG)	- In practical activities & discussion, begin to use the vocab of subtraction Records, using marks that they can interpret and explain.	In practical activities & discussion, using quantities and objects, (including models and manipulatives) subtract two single digit numbers.	Say which number is one less than a given number to 20 (Verbally)	 Solve problems, in practical contexts, involving halving.
Level I - Understand subtraction as 'taking away' objects from a set and finding how many are left but need to quickly move beyond counting to known fact strategies	Record their work, e.g. - record their work with objects, pictures or diagrams - begin to use the symbols '-' and '=' to record calcs with numbers to 20	Number line for I less only! 0 2 4 6 8 10 Odds/evens 1 3 5 7 9 11 introducing 2 less	 Children start to express subtraction facts for addition facts which they have instant recall of e.g. doubles of numbers to 5, number bonds to 10 	Instant recall • Halves of even numbers to 10 • 'One less' than numbers to 20 <u>Derived</u> Subtract 2 from nos to 10, using odds/evens counting pattern
Level 2 - 'How many more' should be introduced in + and not related to subtraction until L3 (despite what L2 LOs and APP say) e.g. 8 + = 11 - Count in 10s and 1s first then, quickly move to more efficient jumps (see bridging pic)	Counting back on number line Subtract two digit numbers using a written method or 3 ² 1 ² (including bridgin -10 23 26 36	See partitioning to $\frac{n \text{ facts:w//}Alugnicon-6}{\text{leads to } 9 - 3 = 6}$ 25 - 10 = 15 Sub 25 - 10 = 15 10 with 1 25 - 10 = 15	- Children partition single digit numbers (e.g. $9 = 3 + 6$, read as "9 is made up of 3 and 6") leading to subtraction facts from nos to 10 - Use part part whole model to link to addition facts esp for those which bridge 10, e.g. $13 - 9 = 4$	Instant recall • Halves of even numbers to 20 • Subtraction facts from 10 Derived • Subtraction facts from numbers to 10 (e.g. 9 - 2 = 7) • Subtract 10 from any number to 100 (Model with Numicon)
Level 3 -Need to really work on building understanding of subtraction as 'finding the difference/counting on'. Reinforce constantly. - 'Never partition for take away Need to teach this explicitly as otherwise chn will partition - Give chn lots of practice on choosing when to use counting on (small difference/numbers close together) vs counting back (large diff/ taking away a small amount)	Subtract three-digit numbers including bridging 10 or 100 Counting back on a number line (see L2) OR C_0 for $94 \cdot \frac{+10}{78} + 2 + 4$ $88 \cdot 90 \cdot 94$ Subtract decimals in the context of money where bridging not required	Until chn can do this seamlessly, dc ' -3 -2 -10 B -3 -2 -10 -10 Compensating 26 27 36	Subtract 2 digit numbers mentally, e.g. -Calculate 63 - 26 (Counting back or counting on incl using compensating or bridging where relevant) -Complements to 100, e.g. 100 - 64 (Counting on strategy)	 Instant recall Half of 90, 70, 50 and 30 Derived All subtraction facts from numbers to 20 (derived using bridging, compensating or near doubles) Subtraction facts for multiples of 10, e.g. 160 – 70 = 90
Level 4 -When working with money, teach that when finding change from a round number (e.g.£5, £10, £20) it is easier to count on on a number line than use column subtraction. -Keep chn visualising the starting number to help them to remember to exchange when necessary	Column subtractionUse efficient written merhods of subtraction, e.g.3 $\frac{5}{6}$ $\frac{12}{2}$ - Calculate 1025 - 336I2Subtract decimals23 $\frac{5}{2}$ $\frac{12}{2}$ - Calculate 1025 - 336I22Subtract decimals238	Column subtraction Model subbacting using diseases, as shown	Continue to use counting on/ counting back for all calculations that can and should be done mentally	Instant recall • Half of 9, 7, 5 and 3 <u>Derived</u> • Halves of decimals to 1 dp for even tenths, e.g. half of 5.8
Level 5 - Reinforcing alignment of dps for column subtraction. Show how chn	Column subtraction Subtract numbers that do not have the same number of decimals places		Continue to use counting on/ counting back for all calculations that can and should be done mentally	<u>Derived</u> Halves of decimals to 1 dp for odd tenths, e.g. half of 5.7

WFA- Edited – Progression in Teaching and Learning Multiplication

Level and Notes	Written Calculations	Models & Images	Mental Calculations	Known Facts
Foundation Stage End of Year Early Learning Goals (ELG)	Records using marks that they can interpret and explain. Informal jottings, mathematical mark making,, problem solving process, use of blank paper.	Repeated groups of the same size	Count repeated groups of the same size Respond to/make up mathematical stories	Begin to count in 2s, 5s and 10s
Level I Practise counting in including using visu support		Numicon Practise showing the c 2+3=5 2x3=6 - Start to use array speed.	Use 2s, 5s and 10s skip counting to answer questions such as "What is 6 groups of 5" supported by r	Instant recall • Doubles of numbers to 5
Level 2 Practise counting in 3s Use repeated addition to solve multiplication problems	Repeated addition on a number line for less familiar counting patterns $3 + 3 + 3 + 3$ e.g. $4 \times 2 = 2$ 0 3 6 9 12	Arrays	- Use counting up in 3s, 5s and 10s (using fingers to keep track of groups) to start to derive multiplication facts, phrased as 'what is 4 times 3' or ;how many in four groups of 3'	 Instant recall Doubles of numbers to 10 Begin to know times table facts for 3, 5 and 10tt
Level 3 -Chn need to get VERY confident with all tts: 2, 3, 4, 5, 10 should be instant recall; Can use double of 3 and 4 tt for 6 and 8 tt; Can use finger method initially for 9tt; 7tt can then be derived from others -However, all should then be reinforced through consistent use of Jill Mansergh technique	$\begin{array}{c c} \hline \textbf{Grid method} & 14 \times 6 = 84 \\ \hline \textbf{Mu} \text{ [right a 2 digit number by 2 3 4 5]} \\ \hline \textbf{\& 6} & \times & 10 & 4 \\ \hline \textbf{6} & 60 & 24 & = 84 \end{array}$	$\frac{\text{'Rows of chairs in hall' (array)}}{\text{meth}}$	-Multiply a number by doubling and doubling again -Multiply a 2 digit whole number by 10	Instant recall Double 15, 25, 35, 45 Mental recall of 2, 3, 4, 5 and 10 Begin to know times table facts for 6, 7, 8 and 9tt Derived Times table facts for 6, 7, 8 and 9tt (see notes) Times tables & place value calculations such as 70 x 3
Level 4 - Recognise and describe number relationships, incl multiple, factors and squares	Short multiplication for digit multiplication239×- Use efficient methods of short multiplication $\frac{4}{9}$ $\frac{5}{1}$ $\frac{6}{3}$ $\frac{4}{9}$ - Multiply a simple decimal by a single digit, e.g. 36.2×8 $\frac{6}{1}$ $\frac{3}{3}$ $\frac{1}{3}$ Extend grid method single digit x decimal as well $\frac{1}{3}$ $\frac{1}{3}$	Use Dienes to introduce short multiplication See separate sheet for fully worked through example Grid method Extend grid method to use with a single digit x decimal	-Use place value to multiply a whole number by 10 or 100 -Multiply two multiples of 10 together, e.g. 40×30 Partitioning 14×6 Multiply teens numl / \setminus =84 digit by visualised $60 + 24$ partitioning	 Instant recall Recall multiplication facts up to 10 x 10 Quickly derive corresponding division facts Derived Times tables & PV calculations with decimals such as 0.7 x 3
Level 5	Short multiplication or grid Multiply decimal numbers by a single digit, e.g. 31.62 x 8 Multiply any 3 digit number by any 2 digit number		-Multiply decimals and whole number by 10, 100 and 1000 -Multiply a two digit number by a single digit	Instant recall Times tables & place value calculations such as 40 x 3 Derived Times tables & PV calculations

WFA Edited – Progression in Teaching and Learning Division

Level and Notes	Written Calculations	Models & Images	Mental Calculations	Known Facts	
A note about grouping and sharing in division: When asked to show a picture or tell a story for a division sentence, e.g. 8 ÷ 4, most people give a sharing example (sweets model rather than fish model in image). However, mathematically, grouping is a <u>much</u> more useful way into division in that it allows children to use their skip counting patterns to move beyond an inefficient 'one for you, one for me' counting approach which teaching a sharing approach forces children into using. As such all Level I and 2 division should taught through grouping only, and should mainly use patterns the children are very familiar with (i.e. 2s, 5s and 10s). Until sharing for division is introduced at level 3, the division sign should ALWAYS be read as 'divided into groups of' rather than 'divided by'. This is SUCH an important idea!					
Foundation Stage End of Year Early Learning Goal (ELG)	Records using marks that they can interpret and explain.		Share objects into equal groups and count how many in each group		
Level 1 Practise grouping and sharing in realistic class contexts. Practise counting in 2s, 5s and 10s		Models for grouping – supported skip counting	Use 2s, 5s and 10s skip counting to answer questions such as "How many groups of 10 make 30?" with reference to manipulatives.	Instant recall • Halves of even numbers to 10	
Level 2 Practise counting in 3s Begin to use repeated addition to solve div problems Lots of practice reading 8 ÷ 4 as "8 divided into groups of 4"	Repeated addition on a number line for less familiar counting patterns $14 \div 3 = 4 r 2$ $+3 +3 +3 +3 r^2$ 0 3 6 9 12 14	How many 5p pieces in 20p?	- Use counting up in 3s, 5s and 10s (using fingers to keep track of groups) to start to derive division facts presented as number sentences, e.g 20 ÷ 5	 Instant recall Halves of even numbers to 20, incl recognising e.g. 14 ÷ 2 as finding a half 	
Level 3 -Start to use vocab of factors Children should be comfortable with concept of factors by L4 - Get children to visualise where 28 lies on e.g. a 5 tt counting stick, then identify how many groups of 5 can be made, plus remainder. N.B. Chn will need to be very familiar with Jill Mansergh method (see multiplicat'n)	$\frac{\text{'Reverse grid' approach}}{\text{Divide a 2 digit number by 2, 3, 4 and}}$ $5 \text{ to give a 'teens' answer}$ $E.g. 42 \div 3 = 14$ 42 30 12 1 1 1 1 1 1 1 1 1 1	Arrays $16 \div 3 = 5 r 1$ $42 \div 3$ 30 $12= _ groups of 3 = _ groups of 3$	-Use half and half again for ÷ 4 -Divide whole numbers by 10 (whole number answers) -Calculate div facts with remainders for 2, 3, 4, 5 and 10 tt Jottings to support mental chunking e.g. 2000 ÷ 250 2 × 250 = 500 4 × 250 = 1000 8 × 250 = 2000	 Instant recall Half of 30, 50, 70, 90 Begin to know division facts for 3, 4, 5 and 10 times table 	
Level 4 -Working out division facts with remainders is often neglected. Chn need lots of practice. Can count up on fingers at first but should move to using tt facts asap. <u>Essential</u> <u>prerequisite</u> to bus stop.	Bus stop method for single digit division Divide a 2 or 3 digit number by a single digit $ \begin{array}{r} 1 & 5 & 9 \\ 4 & 6 & 23 & 37 \end{array} r 1 $	Counting Stick 28 28 ÷ 5 = 5 r 3 5 groups of 5and 3 more Use Dienes to introduce bus stop method See separate sheet for fully worked through example	- Div whole numbers by 10 or 100 -Mental chunking for 'simple' calcs, e.g. Yoghurts cost 45p each; how many can I buy for £5? £5.00 = 11 yoghurts £4.50 = 10 50p left so I can buy yoghurts I more yoghurt	 Instant recall Half of 1, 3, 5, 7, 9 Derived Quickly derive division facts for tts up to 10 x 10, Div facts with remainders for all tt Division facts & place value calculations such as 180 ÷ 3 	
Level 5 - Children should be comfortable with concept of square roots	Bus stop method - Divide decimal numbers by a single digit, e.g. 31.62 ÷ 8 - Divide any 3 digit number by any 2 digit number using factorising, e.g for 1652 ÷ 28, do 1652 ÷ 4, then ÷ 7		-Multiply and divide decimals and whole numbers by 10, 100 and 1000 -Multiply a two digit number by a single digit	Derived • Division facts & place value calculations such as I.8 ÷ 3 or I.8 ÷ 0.6	